

Gary Bendelow

'09 Character Animation Showreel

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'09 Character Animation Showreel: - a small collection from Games & New Media projects.

Software Used: - **3DS Max, Character Studio, CAT & Maya**

If you'd like to see samples of other work please get in touch.

I am responsible for all of the animated content only. For modelling samples please see my **artwork** section or download the **PDF samples**.

Reel breakdown: -

<u>Shot</u>	<u>Title</u>	<u>Software/Techniques</u>	<u>Responsibilities</u>
1 & 3	'Free Musica' Tonic Games	3DS Max, character studio	<i>character animation & rigging</i>
2	I-Ninja Argonaut Software Ltd	3DS Max, character studio	<i>senior character animator</i>
4,5 & 10	CatWoman Argonaut Software Ltd	Maya	<i>senior character animator</i>
6	Kung Fu Hustle Sony Pictures Digital	3DS Max, character studio	<i>character animation & rigging</i>
7 & 12	Discover 'Elf' Unit9 Ltd	Maya	<i>character animator</i>
8	Buzz Relentless	3DS Max, CAT	<i>character animator – 'Pelvis Greasley',</i>
9	Harry Potter Argonaut Software Ltd	3DS Max, IK/FK	<i>lead animation, rigging & admin</i>
11	UPS widget Unit9 Ltd	Maya	<i>character animation – all character animation content for website & download</i>